

# Club Representatives' Meeting

December 17, 2020

---

# Senior Men's Interclub

## Tech Talk

*...Quaesitor baculus multi novit*

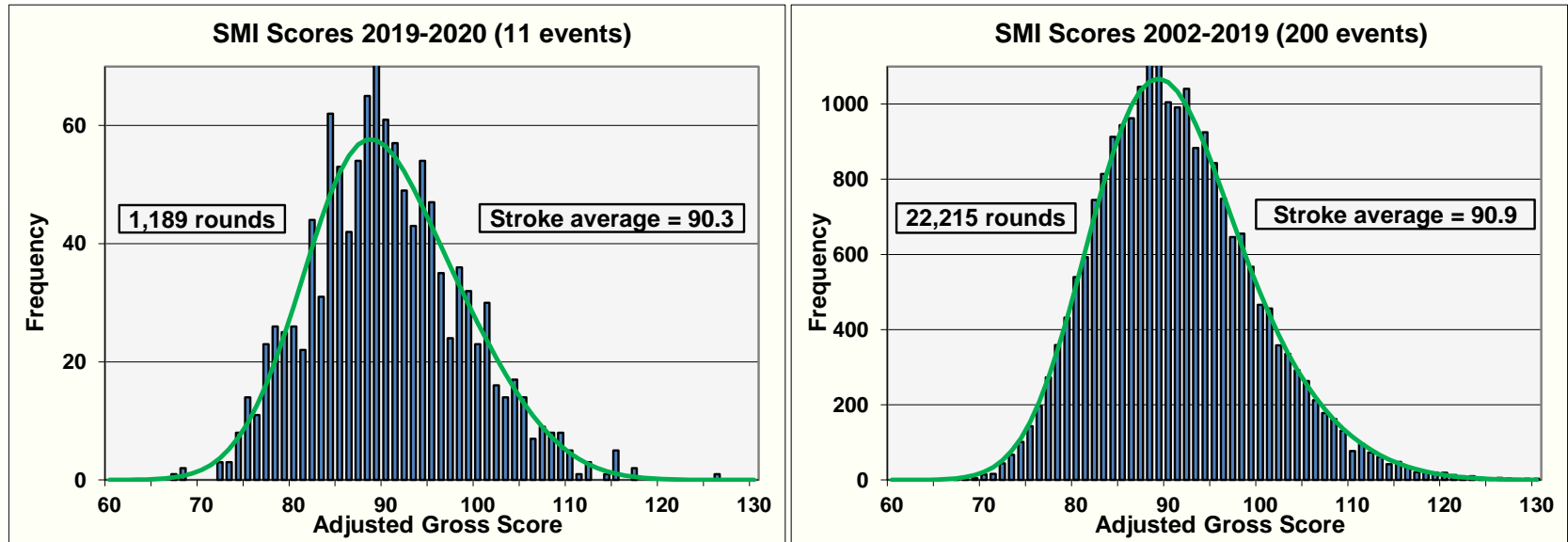
---

Jack Garrity  
Eagle Harbor Golf Club  
(904) 264-0007 | [mrsmooth@comcast.net](mailto:mrsmooth@comcast.net)

# Scoring Performance: Last 11 Events vs All Time

*Normal Mixture-5 Distribution*

## Stroke distribution endures...



## Flight distribution endures...

A	B	C	D	E	Flight	A	B	C	D	E
0-10	11-14	15-18	19-22	23-36	Indexes	0-10	11-14	15-18	19-22	23-36
81.6	86.4	89.6	95.0	99.3	AGS	82.4	87.5	91.3	96.0	102.0
16%	23%	27%	19%	14%	Players	18%	26%	25%	19%	12%

285/1390

**!! A well-managed league attracts a stable pool of talent !!**

# Major Software Changes

---

- **Team size: 5, 6, 7, or 8 players**
- **Flight assignments: One or two tees**
- **World Handicap System launched**
  - **Calculations split between ScoreKeeper app and Excel/VBA apps**
  - **Two features not supported: Playing Conditions Calculation and Exceptional Score Reduction**

# Pace of Play Simulation

---

- **We have simulated play on 13 courses**
  - Twice each at Deerwood and Palencia
  - King & Bear, Orange Park, and Sawgrass remain
- **Major finding**
  - The difference in playing time between the worst and the best set of ten doubled starting tees is on the order of two minutes
- **We will continue to identify bottleneck holes and refine simulation input parameters**

# Pairings

- Golf Genius uses 10 computers to build "perfect pairings." The process may take days to finish...if ever
- We use "balanced incomplete block design" theory to table perfect pairings for various tournament sizes (12 to 16 teams, 5- to 8-man groups)

## SMI constraint

Each four-man group consists of players from four different clubs

## Social balance

Each team competes exactly twice against 12 other teams

13 TEAMS			
1	3	9	13
2	3	6	7
5	7	12	13
8	1	10	12
2	6	8	10
3	5	6	10
6	9	1	4
5	9	10	11
3	4	10	11
7	11	3	1
6	8	11	13
2	5	9	11
4	7	8	11
1	5	6	7
3	5	8	12
3	8	9	13
2	1	11	12
2	4	5	13
7	9	10	12
10	13	1	2
4	6	9	12
2	7	8	9
5	8	4	1
6	11	12	13
2	3	4	12
4	7	10	13

## COVID-19 constraint

Each four-man group consists of two like-team pairs from two different teams

## Social balance

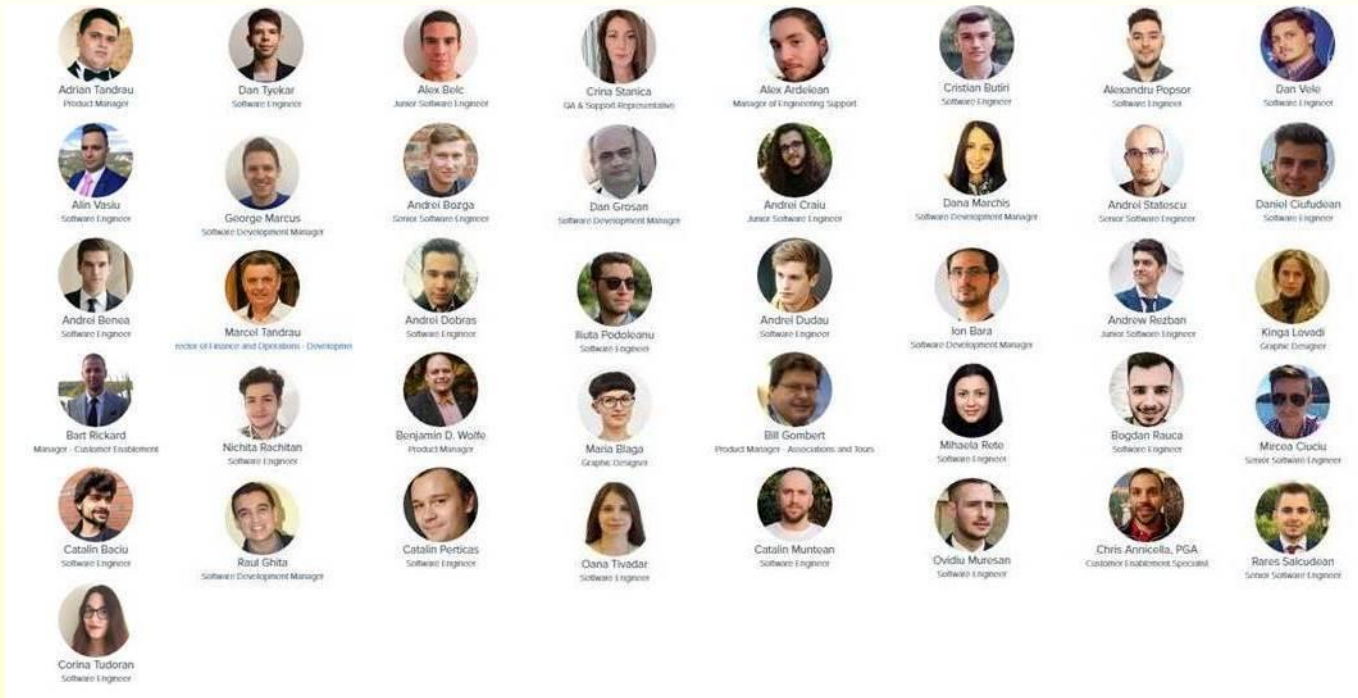
Each team competes exactly twice against 4 other teams

13 TEAMS			
1	1	6	6
2	2	9	9
3	3	5	5
4	4	7	7
6	6	11	11
7	7	10	10
8	8	1	1
2	2	13	13
3	3	10	10
4	4	11	11
5	5	7	7
6	6	9	9
12	12	13	13
1	1	10	10
2	2	11	11
3	3	8	8
4	4	12	12
5	5	13	13
7	7	9	9
13	13	1	1
2	2	10	10
3	3	12	12
4	4	8	8
5	5	11	11
6	6	12	12
8	8	9	9

- Team numbers are randomly assigned

# Software Operations

- Golf Genius employs 4 Americans and 37 Romanians



- SMI is supported by one over-the-hill electrical engineer

